

# Improving the Graphical Cadastre Based on Genetic algorithm

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## Outline

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- ⌘ *The problem at hand*
- ⌘ *The proposed algorithm*
- ⌘ *Implementation of GA – cadastral analogy*
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- ⌘ *Statistical Analyses*
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## Introduction

- ⌘ One of the main objectives on the SOI agenda is transition from the existing physical cadastre to a coordinate based cadastre with legal validity
- ⌘ A digital homogeneous cadastral system should be accurate, contain analytical consistent data, manage real estate in a smart, efficient and computerized way
- ⌘ Digital cadastre is one of the concrete topics being discussed and researched in many countries
- ⌘ Most customary solutions are based mainly on the Least Square (LS) method

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## The problem at hand

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- ⌘ The current cadastre in Israel is of a graphical nature and deals with surface properties only
- ⌘ The products of the ground measurements are based on field surveys and are kept on paper
- ⌘ The transition to an analytical cadastre is both crucial and inevitable

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## The proposed algorithm

- ⌘ The conventional methods are mainly analytical and straightforward
- ⌘ The proposed method is based on biological optimizations and is known as Genetic Algorithms (GAs)
- ⌘ Characteristics:
  - ✓ *stochastic method*
  - ✓ *founded on evolutionary ideas and Darwin's principles of selection and survival of the fittest*
  - ✓ *a natural selection which operates on a population of solutions – **chromosomes** (individuals)*

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## The proposed algorithm cont.

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∞ The generic framework of GA :

- An initial *population* of  $n$  vectors is randomly generated with a group of *individuals*
- The individuals in the population are evaluated by a *fitness* function
- A new population is created by applying variation-inducing operators: *selection*, *crossover* (recombination) and *mutation*

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## The proposed algorithm cont.

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∞ Genetic operators - selection:

- Two parent chromosomes are selected from a population according to their fitness to create new generation
- Guiding principle – selection of the fittest
- Superior individuals are of higher probability to be selected (survive)
- Selection method – roulette wheel selection
- Roulette slots' size is determined by the fitness value (the higher the grade, the wider the slot)

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## The proposed algorithm cont.

### ∞ Genetic operators - *crossover*:

- Two *offspring* are created using single point crossover



Parents chromosomes      children chromosomes

### ∞ Genetic operators - *mutation*:

- The new offspring are changed randomly to ensure diversity

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## Implementation of GA – *cadastral analogy*

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- ∞ A generation represents turning points of parcels in a registration block
- ∞ Each individual in the population symbolizes a set of block coordinates stored in an array (vector) structure
- ∞ An objective function is defined to minimize the differences between the legal (registered) coordinates and those provided by the solution under the conditions specified (best suited to the predefined criteria)

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## Implementation of GA – *cadastral analogy*

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cont.

- ∞ With each generation the vectors are altered according to the best solution provided
- ∞ Every individual may assumed to be a set of coordinates, representing acceptable observations received from different sources
- ∞ The GA method was evaluated using synthetic data

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## Implementation of GA – *cadastral analogy*

cont.

### ∞ *Definitions:*

- The preliminary population of  $n$  vectors is produced by randomly altering an "ideal" cadastral block
- A registered area criteria was chosen for analyzing the GAs' competence and effectiveness in the cadastral domain
- After the population is generated, a primary test is performed according to the SOI regulations

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## Implementation of GA – *cadastral analogy*

Cont.

### ∞ *Cadastral conditions:*

- The fitness function ascribes a value to each solution vector using the desirable MSE of the parcels coordinates
- The vector's (individual's) grade is obtained by a weighted summation of parcel grades

$$f(u) = \sum u_i \cdot p_i \qquad p_i = \frac{S_i}{\sum S_i}$$

$$u_i = \frac{\Delta A_i - \Delta S_i}{\Delta A_i - T_i} \cdot 100$$

$$T = \sqrt{\sum [(\frac{\partial S_i}{\partial Y_i})^2 + (\frac{\partial S_i}{\partial X_i})^2]} \cdot m_{xy}^2$$

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## Implementation of GA – *cadastral analogy*

cont.

### ∞ *Iterations – creation of successive generation:*

- For each parcel in the synthetic block two parents are selected at a time according to the roulette wheel method
- A single point crossover is performed to generate two new individuals
- The process continues until the original population size is reached
- Mean coordinates are calculated
- Mutation

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## Simulation results

- ∞ The proposed method's quality and accuracy were examined by performing simulations on the synthetic data
- ∞ The main purpose of these simulations is to test the ability of the GA to return to the initial theoretical state - an ideal, errorless solution
- ∞ For comparison an Least Square iterative adjustment was applied as well

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## Simulation results

- ∞ A characteristic example of the solution accuracy (meters)

Parameters	Min dX	Min dY	Max dX	Max dY	Mean X	Mean Y	$\sigma X$	$\sigma Y$
Initial	-0.656	-0.703	0.590	0.691	-0.047	-0.009	0.244	0.199
GA	<b>-0.231</b>	<b>-0.176</b>	<b>0.235</b>	<b>0.249</b>	<b>-0.008</b>	<b>0.002</b>	<b>0.080</b>	<b>0.084</b>
LS	-0.574	-0.629	0.478	0.550	-0.047	-0.009	0.208	0.184

- ∞ The following parameters have been used:
  - Standard deviation error - 0.25 meter
  - An expected MSE of the coordinates - 0.03 meter
  - Maximum generations (iterations) - 25

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## Simulation results Cont.

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### ∞ *Geometric quality*

- An adjustment process may conclude with distorted areas of the original shape or with an overall shift of the entire area
- Even though the differences in the coordinates may be small, they do not have any indication on the matter
- To ensure area shape preservation and oversee shifting of coordinates, additional analyses were applied
- For each parcel were calculated: mean coordinate differences, shifted coordinates, union and intersection areas (of the original errorless and final GA computed parcels)

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## Statistical Analyses

- ∞ A series of statistical tests were carried out to examine solution's quality and facilitate statistical decisions regarding the population
- ∞ The population parameters are: null  $H_0$  and the alternative  $H_1$  hypotheses
- ∞ The hypotheses complement one another - if one is true the other one is false

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## Statistical Analyses cont.

- ∞ The following equations were used to perform the tests:

- Expected value test

$$H_0 : \mu_i \leq |\mu_0| m$$

$$H_1 : \mu_i > |\mu_0| m$$

$$\text{reject } H_0 \rightarrow t_o > t_{\alpha}^v$$

$$t_0 = \left( \frac{\bar{X}_i - \mu_0}{s_i} \right) \sqrt{n}$$

- Standard deviation test

$$H_0 : \sigma_i \leq \sigma_0 m$$

$$H_1 : \sigma_i > \sigma_0 m$$

$$\text{reject } H_0 \rightarrow \chi_0^2 > \chi_{\alpha,v}^2$$

$$\chi_0^2 = \frac{(n-1)s^2}{\sigma_0^2}$$

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## Statistical Analyses cont.

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- ∞ A statistical test (computed sample value) and significance level must be chosen
- ∞ Based upon those values a decision is made to accept or reject the null hypothesis
- ∞ The test were carried out for the mean differences and STD of the coordinates as well as for the area differences
- ∞ The test results conformed: **GAs' results are better than LS**

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## Summary

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- ∞ The proposed method examines a new approach for achieving homogeneous coordinates by using an evolutionary algorithms - GAs
- ∞ GAs imitate the natural process of evolving solutions
- ∞ Applying the GA to synthetic data yields satisfactory results
- ∞ Repeated simulation executions showed similar results (GA vs. LS)
- ∞ The GAs method is more accurate and provides better results than those of the traditional LS approach

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## Future work

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∞ The simplicity of the algorithm enables considering additional cadastral and geometric conditions without altering its fundamental mechanism:

- *road width*
  - *perpendicularity*
  - *parallelism*
  - *straight line requirement*
- etc...*

∞ Future research will include implementation of the algorithm on "real" data (using different constrains and several cadastral blocks)

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*Thank you*

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