



# Effect of Physical Constraints on Spatial Connectivity in Urban Areas

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- **Wide variety of spatial constraints**
- **Influence connectivity among objects**
- **Spatial constraints affect our perception of space**

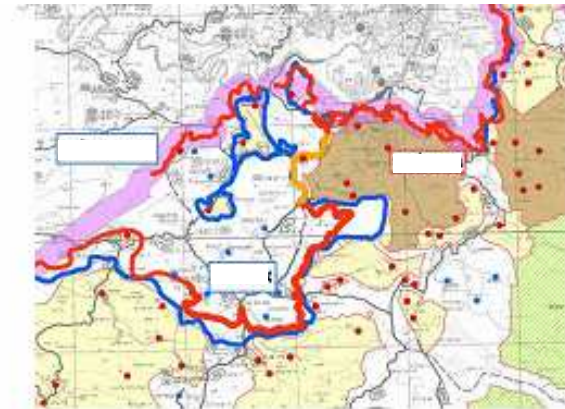


# Influence of Physical Constraints



Physical entities

Boundaries



Accidents

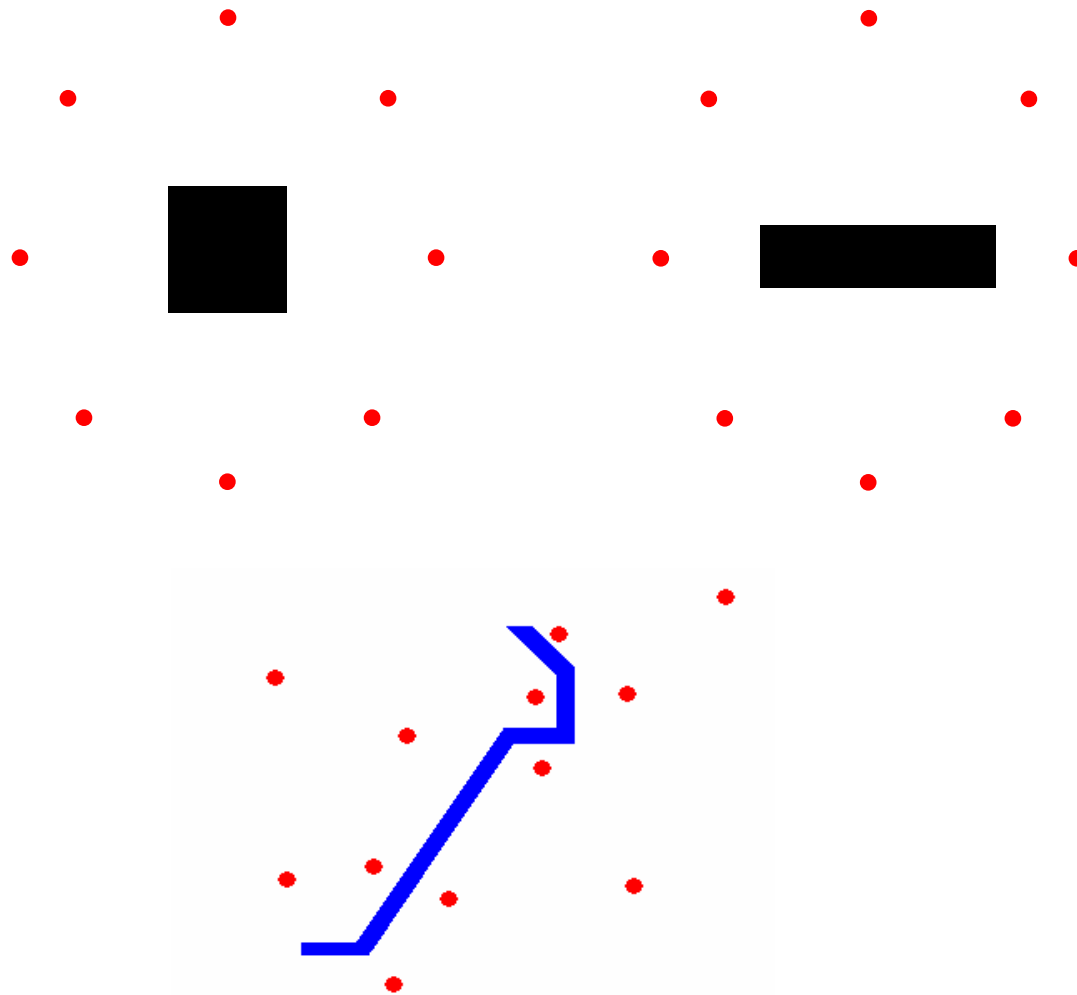




- **Obstacles have direct influence on space**
- **Obstacles integration wears many forms:**
  - ⇒ Data aggregation, geographic patterns
  - ⇒ Data interpretation, prediction

**Question – how can their effect be quantified**

# Ranking the effect of obstacles





- **Derivation of measures for physical constraints effect**
  - ⇒ Ranking influence of physical constraints
- **Influence of facilitators - crossings**
- **More complete description of space**
  - ⇒ Data summary
- **Learn how obstacle effect can be measured**
- **What these measures consist of**



- **Introduction** ✓
- **Type of constraints**
- **Obstruction indices**
- **Derivation of measures**
- **Demonstration**



- ***Object constraints*** – selection of a subset based on attributes of the objects
- ***Physical*** – objects (stream, lakes, accidents) interfere with connectivity
- ***Aggregation Constraints*** – imposition of constraints on the aggregation of the data.

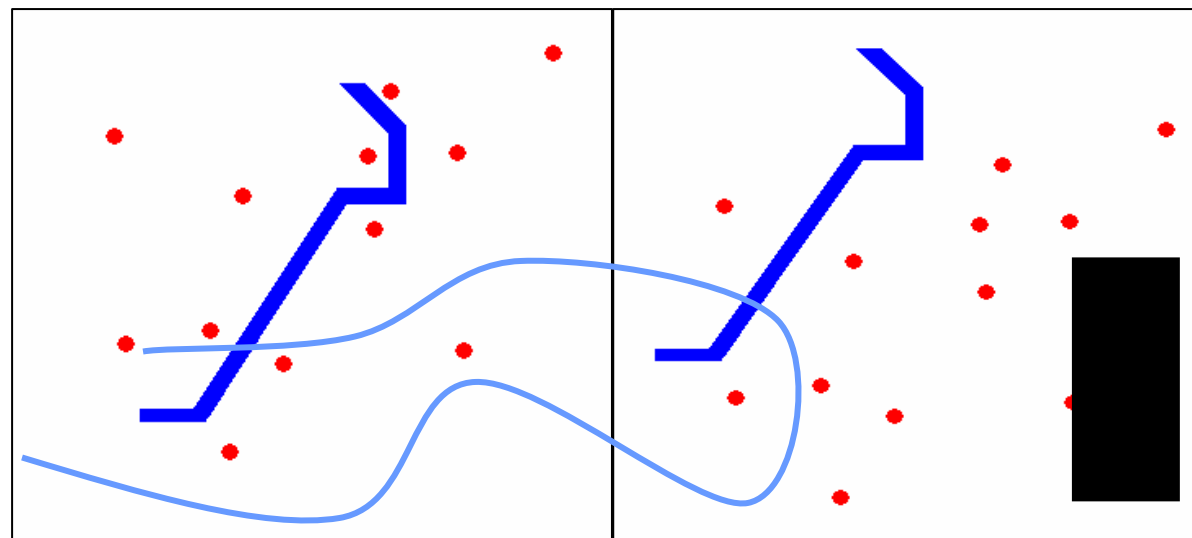




- **Object constraints** – selection of a subset based on attributes of the objects
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## ➤ Shape properties –obstacle geometry





- **Shape properties –obstacle geometry**

- **Distance obstruction measures** 

Quantify the change in distances among points as a result of obstacles presence.

- **Aggregation obstruction measures** 

Quantify changes in the data aggregation (clusters) derived from the points as a result of obstacles presence.

- **Connectivity obstruction measures** 

Quantify the obstacles influence on the choice of routes.

**We analyze here the distance and aggregation indices**



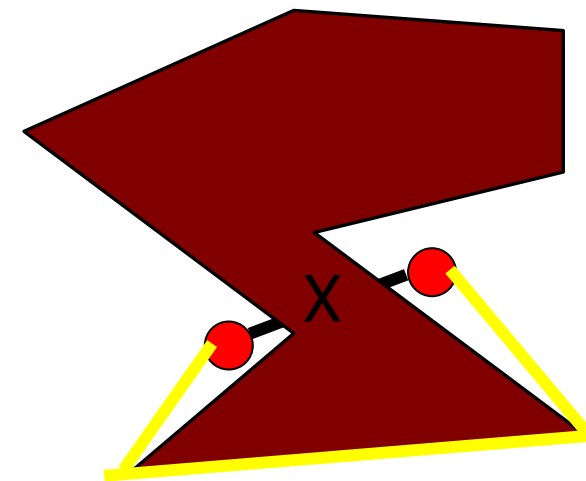
- **Measures are with respect to the reference state**
- **Same measures apply to both states**
- **Obstructions cannot improve connectivity**



- **Normalized**
  - ⇒ Ranges between 0 (no interference) to 1 maximal interference
- **Provide measures for**
  - ⇒ Whole set
  - ⇒ Subset
  - ⇒ Individual entity
- **Uninfluenced by quantification of obstruction effect**



- **Distance increases in the presence of obstacles**
- **Obstructed paths must circumvent obstacles**
- **Obstructed paths must be part of the visibility graph**



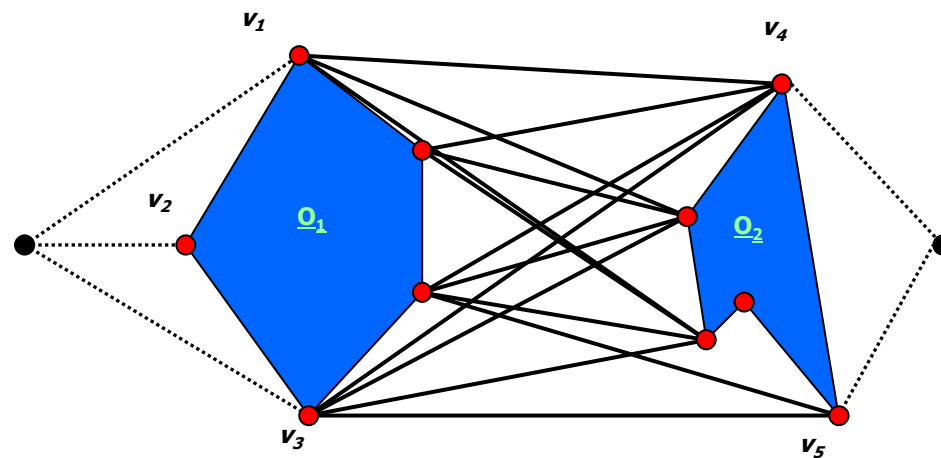
# Visibility graph



- **Visibility Graph  $G=(V, E)$**
- **Each vertex of obstacles is included in  $V$**
- **Edges in  $E$  are only ones between visible nodes**

## A shortest path computation problem

- **Visibility graph between 2 points with 2 obstacles**





- Evaluation of a distances between point pairs.
- Based on distance comparison with (Da) and without (Db) obstacles

$$Dr_{ij} = \begin{cases} 0 & i = j \\ \frac{Da_{ij} - Db_{ij}}{Da_{ij}} & i \neq j \end{cases} \quad (\text{unitless})$$

$$0 \leq Dr_{ij} \leq 1$$





- **DOI –averaging the individual entries**

$$DOI = \frac{2 \sum_{i=1}^n \sum_{j=i}^n D r_{ij}}{(n-1)^2}$$

$$0 \leq DOI \leq 1$$

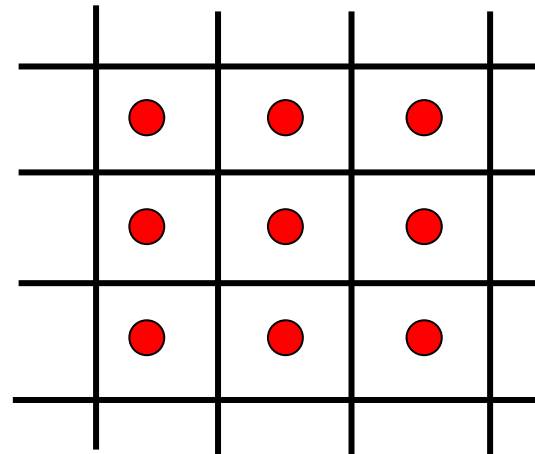
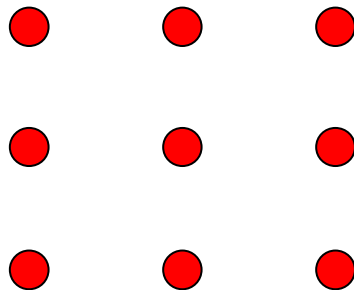
- **Influence on a point – column in the matrix**



➤ **Simple measure**

➤ **Normalized measure**

- ⇒ No interference –  $D_a = D_b$
- ⇒ Max interference  $D_a \rightarrow \infty$




# Influence of Physical Constraints



- **Obstacles – data aggregation**



- **Obstacles alter spatial connectivity**
- **Questions raised:**
  - ⇒ What measures reflect change in aggregation
  - ⇒ Is change in number of clusters sufficient?
  - ⇒ Should noise be treated and if so how?
  - ⇒ How to cluster? 



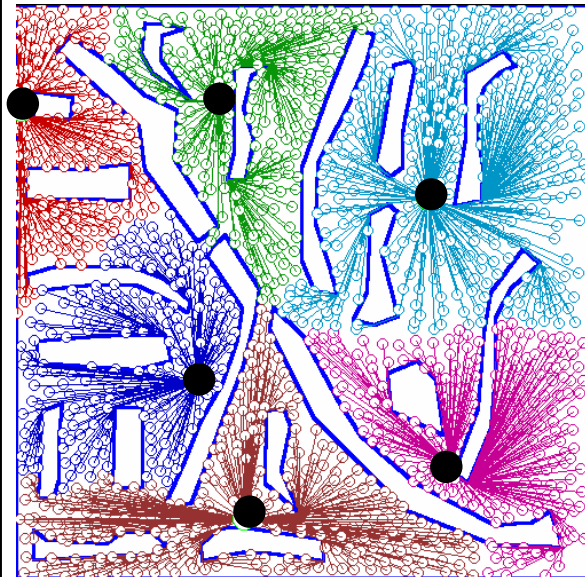
- **General metric – not method related**
- **Same metric for before and after states**
- **Little relation to distance measures**
- **Reflect changes in object association between states**
- **Support the existence of noise**

# Clustering with obstructed distances

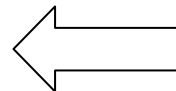


20 polygonal obstacles  
64,000 entities

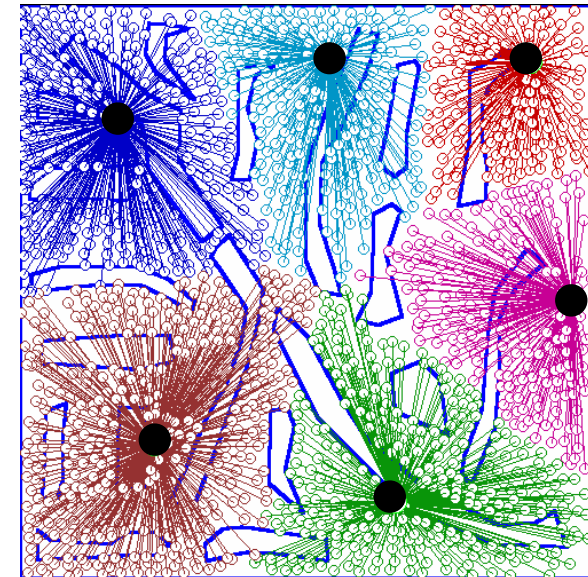
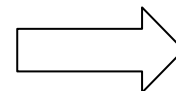
Data partitioning into 6 zones (e.g., 6 ATMs)



COD



Ordinary  
clustering





## ➤ Existing measures

- ⇒ Scatter density based
- ⇒ Assumption of same reference setup
- ⇒ Essentially distance measures

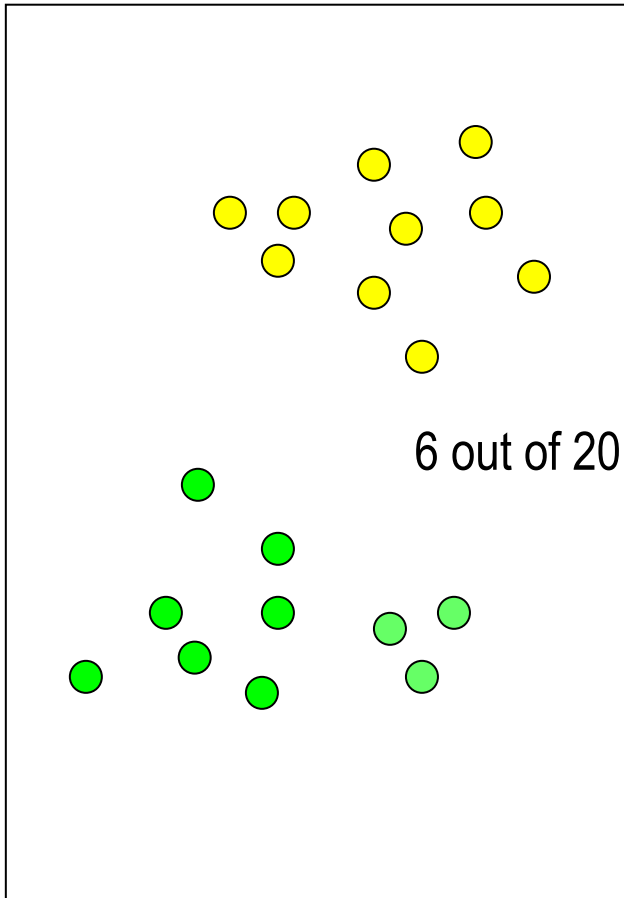
## ➤ Proposed

- ⇒ Dispersion → association matrix
- ⇒ Maps resulting clusters to the original ones
- ⇒ Has no distance elements

# Clustering structure effect

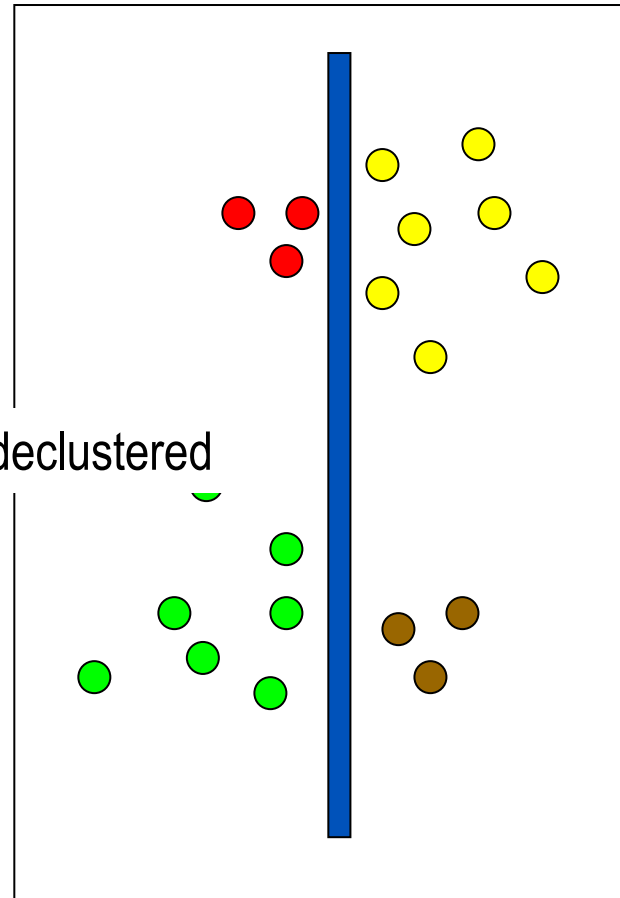


Without obstacle:



2 Clusters (10 points each)

With obstacle:



4 Clusters

6 out of 20 points are declustered



# Clustering Obstruction Index (ctd.)



- **Changes in the structure of the clusters**

$$COI = \frac{N - \sum_{i=1}^n \max(c_i)}{N}$$

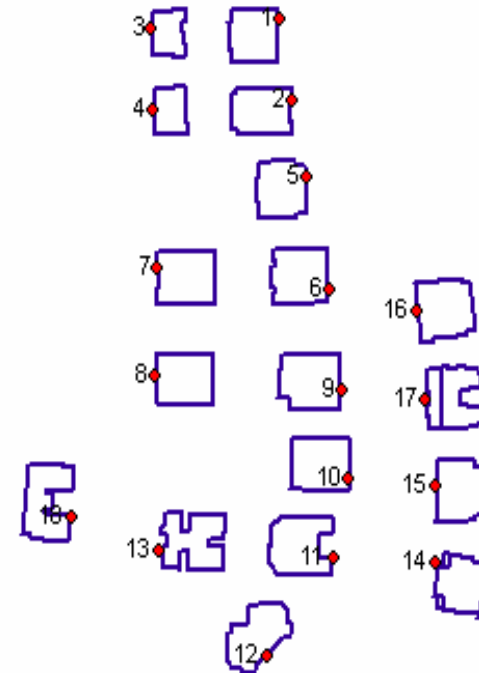
$$0 \leq COI \leq 1$$

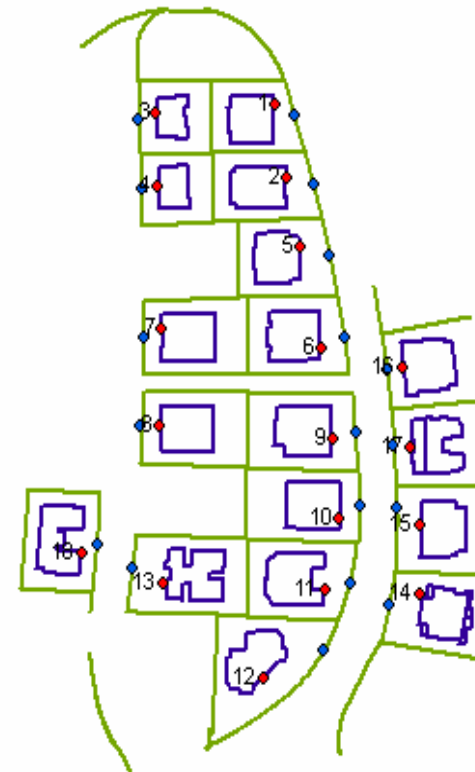
- **COI measures deviation from original structure**
- **Normalized measure**

# Application



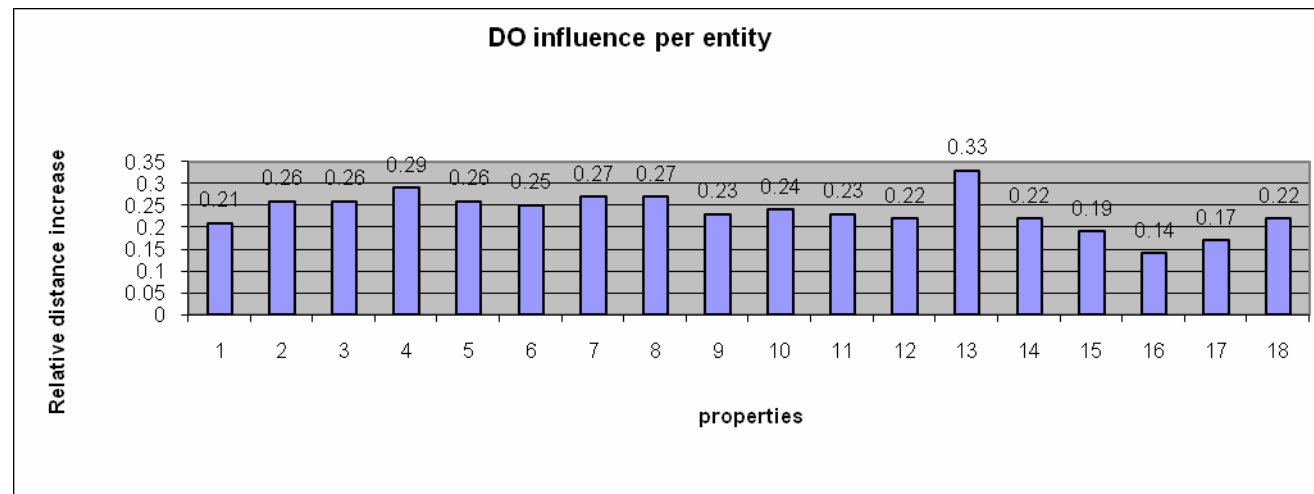
➤ **Apparent arrangement**







- **Global measure – 0.25**
  - ⇒ Average increase of 25% in paths
- **Distribution**
- **Analysis per location**



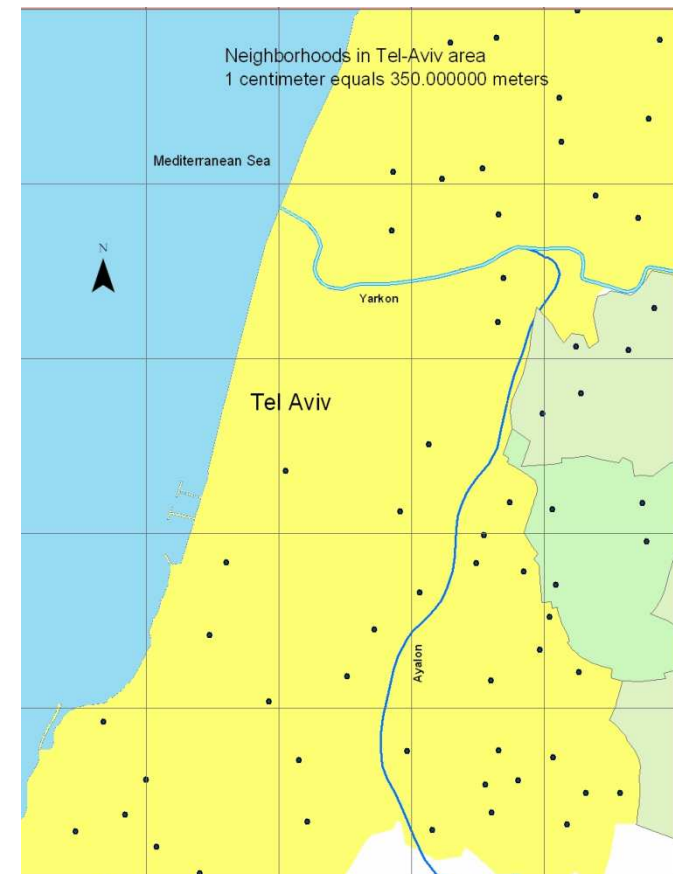


## ➤ General COI index – 0.33





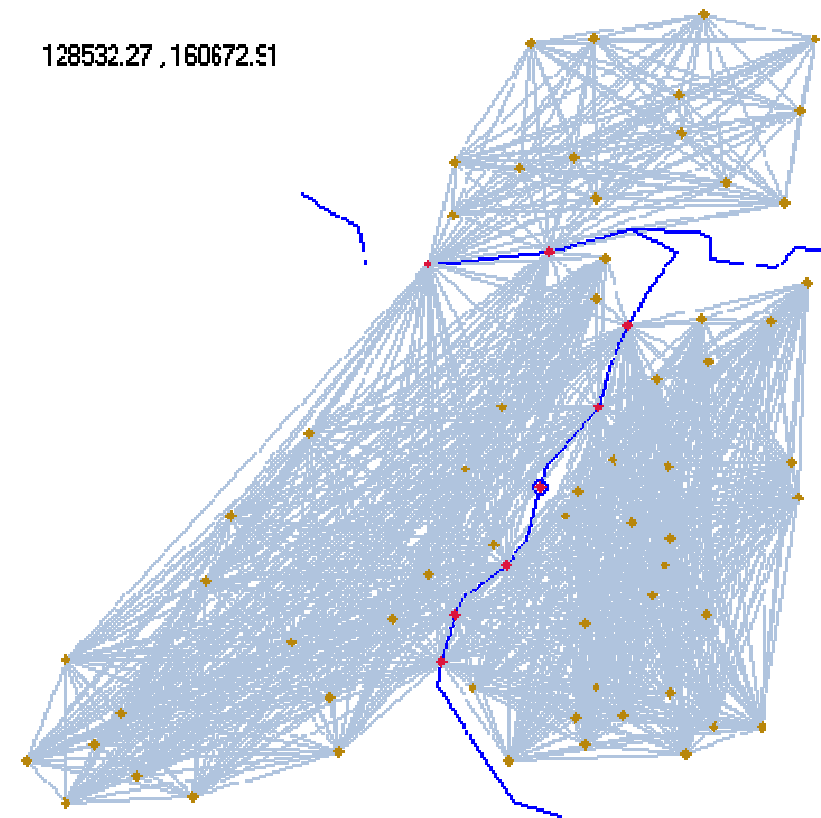
- **Analyzing the influence of streams and crossings on spatial connectivity among 61 neighborhoods in a metropolitan area**
- **Bridges – crossings among obstacles**
- **With the crossings a set of polygonal obstacles are created**



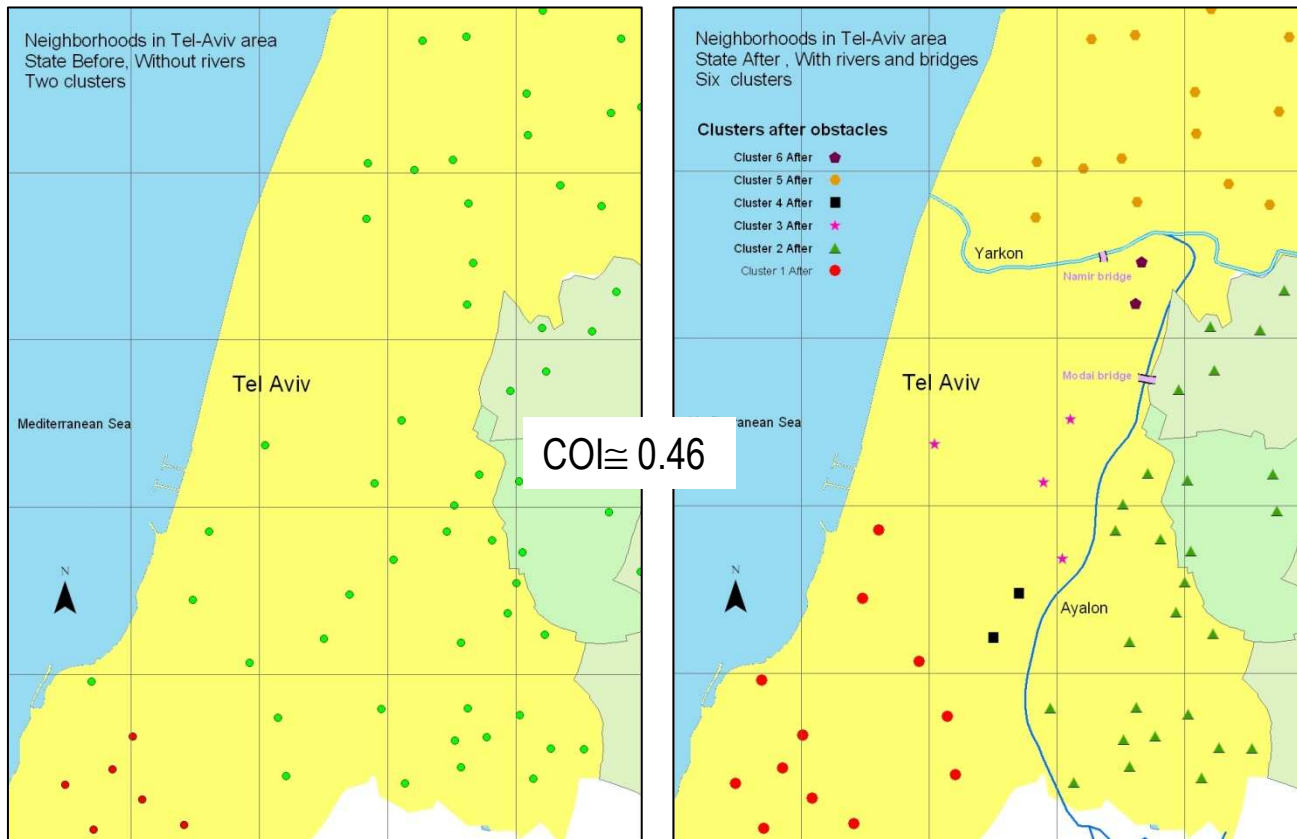




- **Formation of the visibility graph among entities**
- **DOI – 0.1**



# COI computation



Original \ Resulting		1	2	3	4	5	6	Max(c <sub>j</sub> )
C <sup>t=</sup>	1	6	0	0	0	0	0	6
	2	6	27	4	2	14	2	27



- **Physical constraints affect spatial data in several ways.**
- **Deriving measures to quantify their influence – not performed so far.**
- **Different types of interferences.**
- **Analysis shows that they reflect well the obstacle effect on space.**
- **Measures to the distance and cluster obstructions were derived.**
- **Useful for planners and decision makers**





- **Clustering – finding patterns (aggregates in the data).**
- **Well treated methodology in spatial data mining.**
- **Clustering with Obstructed Distances (COD) – data aggregation in the presence of constraints.**

**Less treaded.**





## ➤ Clustering based on Graph-Partitioning (Estivill-Castro, et al. 2000)

AutoClust+ steps:

**Construct Delaunay diagram** - irrespective of obstacles

**Classify Delaunay edges** into: Long, Short and Others.

**Remove edges** intersecting with obstacles



**Create initial clusters** by removing long and short edges

**Create final clusters** (fine-tuning the initial clusters) :

\* Return short edges connecting two points from the same cluster

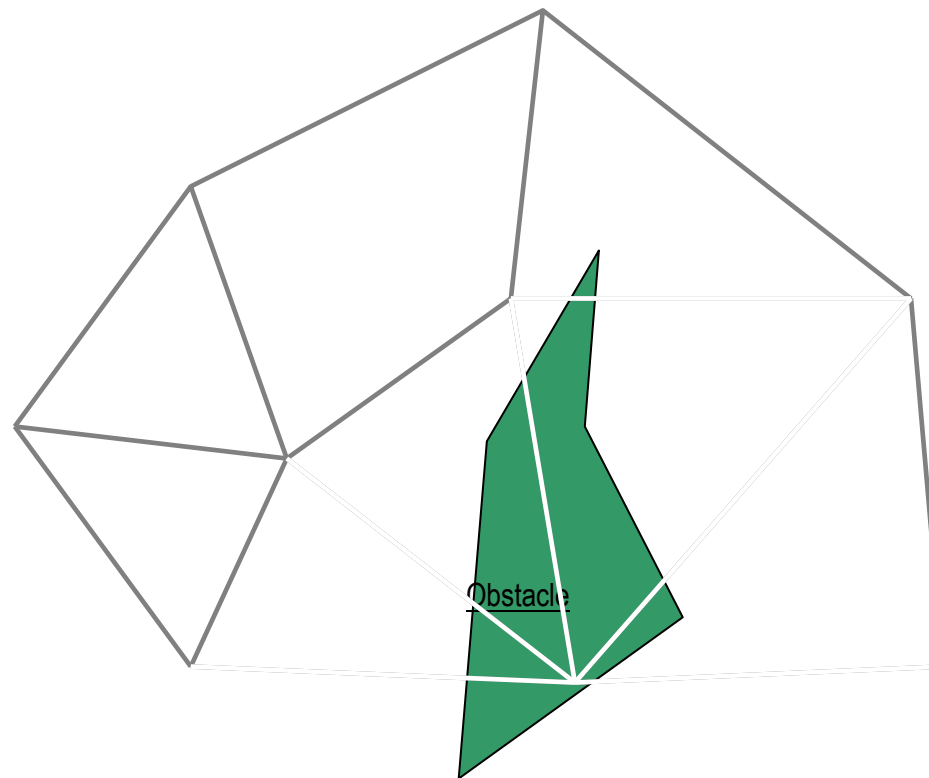
\* Remove edges intersecting clusters borders



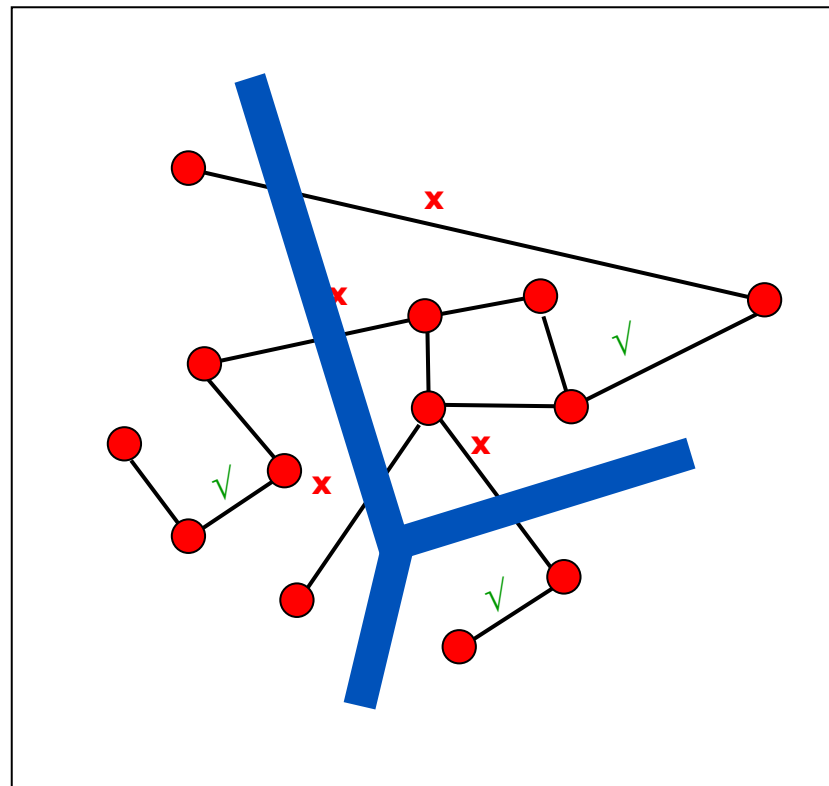
# Delaunay diagram with obstacle



All edges intersecting the obstacle are removed from Delaunay diagram

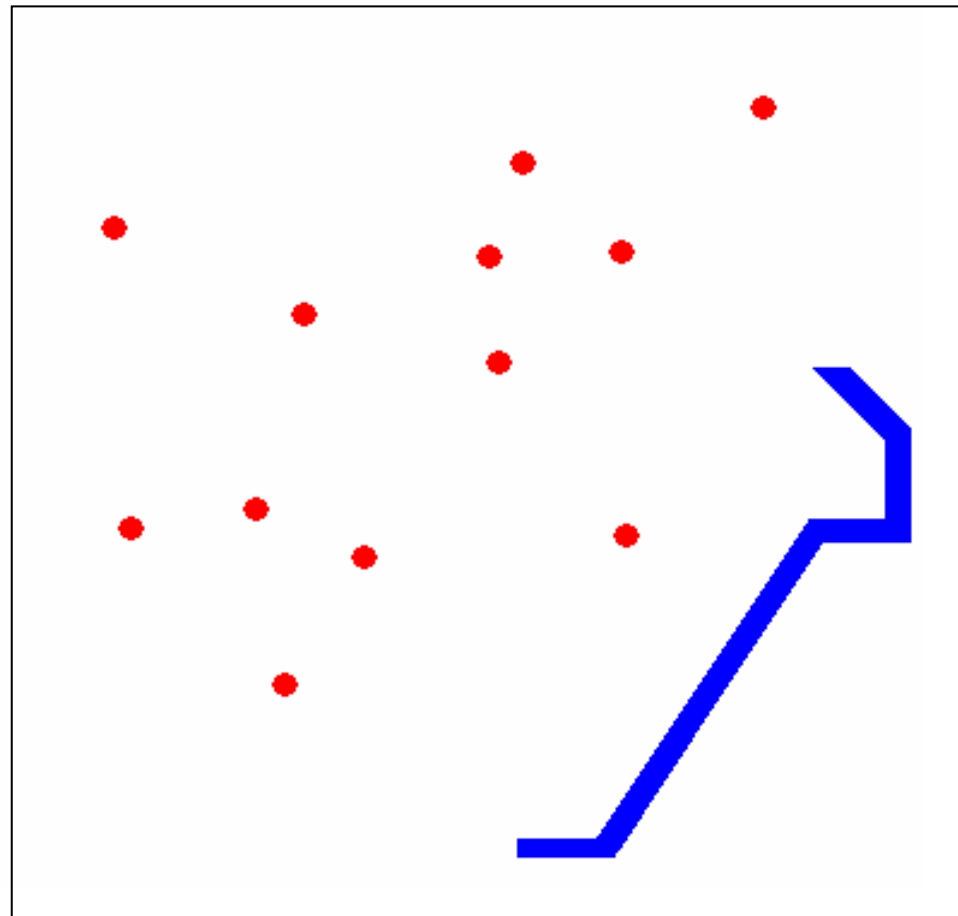


# Influence of Physical Constraints





# Clustering Obstruction Index



# Influence on Routes

